

Part 6 - Mathematical Library Methods

I)Objective Type Questions:

1. What is the output of the following Math function?

`Math.floor(-7.7)`

- A) 8.0
- B) 7.0
- C) -7.0
- D) -8.0**

2. What is the output of the following Math function?

`Math.ceil(5.4) + Math.ceil(4.5)`

- A) 9.0
- B) 10.0
- C) 11.0**
- D) 12.0

3. What is the output of the following Math function?

`Math.ceil(-5.4) + Math.ceil(-4.5)`

- A) -9.0**
- B) -10.0
- C) 9.0
- D) 10.0

4. What is the output of the following Math function?

`Math.abs(Math.min(-2.84, -6.54))`

- A) -2.84
- B) -6.54
- C) 2.84
- D) 6.54**

5. What is the output of the following Math function?

`Math.sqrt(Math.floor(25.9))`

- A) 25.0
- B) 5.0**
- C) 26.0
- D) 6.0

6. What is the output of the following Math function?

Math.ceil(4.5 + 4.4)

- A) 8.0
- B) 9.0**
- C) 10.0
- D) Runtime error

7. What is the output of the following expression?

Math.round(Math.abs(-0.5))

- A) **1**
- B) -1
- C) 0
- D) Runtime error

8. Which package includes the Math class?

- A) Java.math
- B) Java.util
- C) Java.lang**
- D) Java.io

9. Which package is imported by default in a Java program?

- A) Java.math
- B) Java.util
- C) Java.lang**
- D) Java.io

10. Which statement is correct?

Math.random() returns a:

- A) double value greater than or equal to 0.0 and less than 1.0**
- ~~B) int value greater than or equal to 0 and less than 1~~
- C) double value greater than or equal to 0.0 and less than or equal to 1.0
- D) int value greater than or equal to 0 and less than or equal to 1

11. What will be the output of Math.cbrt(-64)?

- A) **-4.0**
- B) 4.0
- C) 0.0
- D) Runtime error – we cannot use a negative number

12. What will be the output of Math.pow(-1, 0)?

- A) -1.0
- B) 1.0**
- C) 0.0
- D) Runtime error – we cannot use a negative number

13. Which of the following is a method to find the cube root of a number?

- A) `cubeRoot(x)`
- B) `Cbrt(x)`
- C) `Math.cubeRoot(x)`
- D) `Math.cbrt(x)`**

14. Which of the following is true for `Math.round()` method?

- A) If the argument type is double, the return type is long.
- B) If the argument type is float, the return type is int.
- C) The method returns the closest int or long.
- D) All of the above are true.**

15. What will be the output of `Math.abs(-3.1)`?

- A) -3.1
- B) 3.0
- C) 3.1**
- D) -3.0